### **Module 1: Discovering Living and Non-living Things**

**Week 1: What Are Living Things?**

1. **Characteristics of Living Things**
   * Visual: Bright images of plants, animals, and humans.
   * Audio Instruction: "Living things grow, move, and need food and water to survive."
   * Interactive Element: Click on each living thing to see it move or grow (e.g., a flower blooming, a cat walking).
   * Activity: Identify living things in a set of pictures.
   * Feedback: Positive reinforcement for correct identification (e.g., "Great job! The cat is alive because it moves and needs food.").
2. **What Are Non-living Things?**
   * Visual: Pictures of non-living objects (e.g., rock, chair, toy).
   * Audio Instruction: "Non-living things do not grow, move by themselves, or need food."
   * Interactive Element: Click on each object to see it remain still or be used by a living thing (e.g., a toy being played with).
   * Activity: Sort living and non-living things into two groups.
   * Feedback: Encouragement for correct sorting (e.g., "That’s right! A rock is non-living because it doesn’t move or grow.").

**Week 2: Review and Application**

* Visual: A mixed set of images showing living and non-living things.
* Audio Instruction: "Let’s see if you can remember what is living and non-living!"
* Interactive Element: Drag and drop the images into the correct category (living or non-living).
* Activity: A game or quiz to reinforce the concept.
* Feedback: Positive reinforcement and encouragement to retry if incorrect.

### **Module 2: Exploring the Seasons**

**Week 1: Introduction to the Four Seasons**

1. **Understanding the Seasons**
   * Seasons: Spring, Summer, Fall, Winter.
   * Visual: Colorful images representing each season (e.g., flowers blooming in spring, snow in winter).
   * Audio Instruction: "Let’s learn about the four seasons and what happens in each one."
   * Interactive Element: Click on each season to see an animation (e.g., leaves falling in autumn, children playing in summer).
   * Activity: Match activities or clothing to the correct season.
   * Feedback: Encouraging messages for correct matches (e.g., "Great job! You wear a coat in winter!").
2. **Seasonal Changes in Nature**
   * Visual: Pictures showing changes in trees, animals, and the weather throughout the seasons.
   * Audio Instruction: "Nature changes with each season. Let’s see how!"
   * Interactive Element: Click on images to see the changes (e.g., a tree losing its leaves in fall, animals hibernating in winter).
   * Activity: Identify which season matches the change shown.
   * Feedback: Reinforcement for correct identification (e.g., "Yes! The leaves fall in autumn.").

**Week 2: Review and Reinforcement**

* Visual: A set of mixed images depicting different seasons.
* Audio Instruction: "Can you tell which season this is?"
* Interactive Element: Choose the correct season for each image.
* Activity: A quiz or game that reviews the seasons.
* Feedback: Positive reinforcement and hints if needed for incorrect answers.

### **Module 3: The Water Cycle**

**Week 1: Understanding the Water Cycle**

1. **The Stages of the Water Cycle**
   * Stages: Evaporation, Condensation, Precipitation, Collection.
   * Visual: Illustrations showing the water cycle in action.
   * Audio Instruction: "Water moves in a cycle. Let’s learn about how it works."
   * Interactive Element: Click on each stage to see an animation (e.g., water evaporating from a pond).
   * Activity: Match the stages to their descriptions.
   * Feedback: Positive reinforcement for correct matches (e.g., "Great job! Water evaporates when it gets warm.").
2. **Why the Water Cycle Is Important**
   * Visual: Images showing the importance of water in daily life (e.g., drinking, watering plants).
   * Audio Instruction: "Water is essential for life. Let’s see why the water cycle is so important."
   * Interactive Element: Click on pictures to see how the water cycle affects different parts of life.
   * Activity: A story or scenario that explains the importance of the water cycle.
   * Feedback: Positive reinforcement and encouragement to explore further.

**Week 2: Review and Application**

* Visual: A diagram of the water cycle with missing labels.
* Audio Instruction: "Let’s review what we’ve learned about the water cycle."
* Interactive Element: Drag and drop the correct labels onto the diagram.
* Activity: A quiz or interactive story involving the water cycle.
* Feedback: Positive reinforcement and hints if needed.

### **Module 4: Light and Shadows**

**Week 1: What Is Light?**

1. **Understanding Light**
   * Sources of Light: Sun, Lamp, Candle, Fire.
   * Visual: Bright images of different light sources.
   * Audio Instruction: "Light helps us see things. Let’s learn about where light comes from."
   * Interactive Element: Click on each light source to see how it lights up the surroundings.
   * Activity: Identify light sources in different environments.
   * Feedback: Encouragement for correct identification (e.g., "Yes! The sun gives us light during the day.").
2. **What Are Shadows?**
   * Visual: Pictures of shadows created by different objects.
   * Audio Instruction: "When something blocks light, it creates a shadow. Let’s see how shadows are made."
   * Interactive Element: Click on objects to see how they cast shadows.
   * Activity: Match objects to their shadows.
   * Feedback: Reinforcement for correct matches (e.g., "Great job! The tree casts a big shadow.").

**Week 2: Review and Application**

* Visual: A set of images showing light and shadows.
* Audio Instruction: "Can you match the object to its shadow?"
* Interactive Element: Drag and drop the correct shadow to its object.
* Activity: A shadow matching game.
* Feedback: Positive reinforcement and encouragement to retry if incorrect.

### **Module 5: Magnets and Forces**

**Week 1: Introduction to Magnets**

1. **What Are Magnets?**
   * Visual: Pictures of magnets in different shapes and sizes.
   * Audio Instruction: "Magnets can pull things towards them. Let’s learn how they work."
   * Interactive Element: Click on magnets to see how they attract metal objects.
   * Activity: Experiment with virtual magnets to see what they can pick up.
   * Feedback: Positive reinforcement for exploring different magnetic objects.
2. **Understanding Forces**
   * Forces: Push, Pull.
   * Visual: Images of objects being pushed or pulled.
   * Audio Instruction: "A force is something that makes things move. Let’s explore pushing and pulling."
   * Interactive Element: Click on objects to see them move with a push or pull.
   * Activity: Identify whether an object is being pushed or pulled in different scenarios.
   * Feedback: Encouragement for correct identification (e.g., "Great job! You’re pushing the door open.").

**Week 2: Review and Application**

* Visual: A set of images showing magnets and forces in action.
* Audio Instruction: "Let’s see what you remember about magnets and forces."
* Interactive Element: Match magnets to magnetic objects, and identify push and pull forces.
* Activity: A quiz or game involving magnets and forces.
* Feedback: Positive reinforcement for correct answers, with hints if needed.

### **Module 6: Introduction to the Solar System**

**Week 1: The Planets**

1. **Learning About the Planets**
   * Planets: Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune.
   * Visual: Colorful images of the planets in the solar system.
   * Audio Instruction: "Let’s take a trip through the solar system and learn about the planets."
   * Interactive Element: Click on each planet to learn a fun fact about it.
   * Activity: Arrange the planets in order from the sun.
   * Feedback: Encouragement for correct arrangement (e.g., "Great job! Mercury is closest to the sun.").
2. **The Sun and the Moon**
   * Visual: Images of the sun, moon, and Earth.
   * Audio Instruction: "The sun gives us light, and the moon shines at night. Let’s learn more about them."
   * Interactive Element: Click on the sun and moon to see how they affect Earth.
   * Activity: Match day andnight scenarios with the sun and moon (e.g., day with the sun, night with the moon).
   * Feedback: Positive reinforcement for correct matches (e.g., "Great! The sun shines during the day, and the moon comes out at night.").

**Week 2: Review and Application**

* Visual: A simple diagram of the solar system with missing labels.
* Audio Instruction: "Let’s review the planets and their order from the sun."
* Interactive Element: Drag and drop the correct planet names onto the diagram.
* Activity: A quiz or interactive story about space exploration that includes the planets, sun, and moon.
* Feedback: Positive reinforcement and hints for incorrect answers, with encouragement to try again.